Sprint Schedule for LockedMe Application created by Abdelali’s Team:

Project: LockedMe Application  
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Sprint 1:

1. Build a welcome screen.
2. Add app name and developer details.
3. Show Main menu.
4. Show options in Main Menu.
5. Add option 1 in Main Menu, which displays files in ascending order.

Sprint 2:

1. Add option 2, which performs file operations, in main menu.
2. Show File Operations menu.
3. Add option 1, add a file, in file operations.
4. Add option 2, delete a file, in file operations.

Sprint 3:

1. Add option 3, search for a file, in file operations.
2. Add option 4, return to main menu, in file operations.
3. Add option 3 in main menu, which closes the app.
4. Display end message, “Thanks for using lockedme.com! Closing application.”.